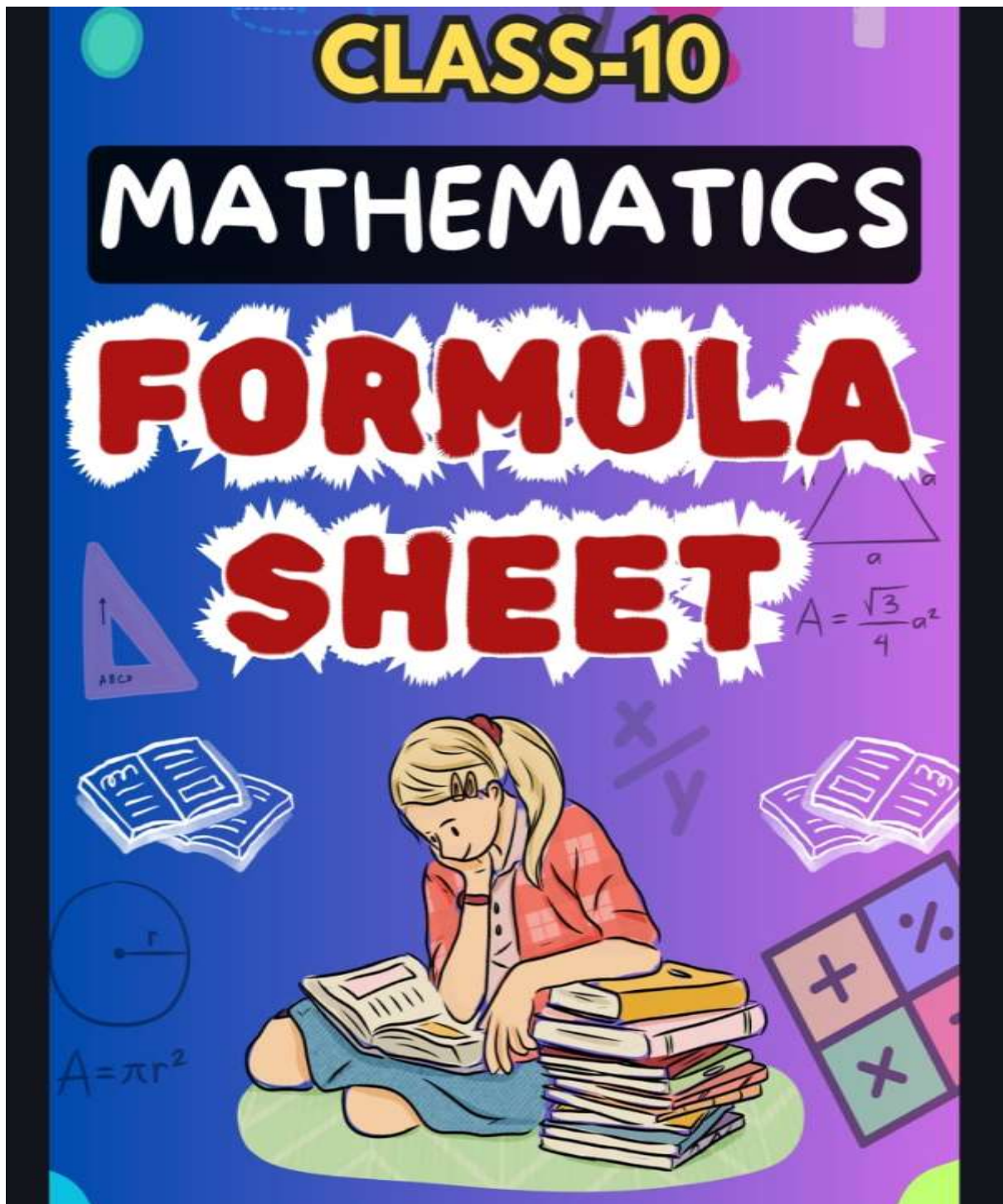


CLASS-10

MATHEMATICS

FORMULA SHEET



- NIKITA AGARWAL
TGT MATHEMATICS
CVPS

UNIT-I :- NUMBER SYSTEM

CHAPTER :- REAL NUMBERS

① $HCF(a,b) \times LCM(a,b) = a \times b$

UNIT-II :- ALGEBRA

CHAPTER :- POLYNOMIALS

② For zeroes of quadratic polynomial,

$$P(x) = ax^2 + bx + c, a \neq 0$$

$$\text{Sum of zeroes} = \alpha + \beta = -b/a$$

$$\text{Product of zeroes} = \alpha\beta = c/a$$

③ For zeroes of cubic polynomial,

$$P(x) = ax^3 + bx^2 + cx + d, a \neq 0$$

$$\text{Sum of zeroes} = \alpha + \beta + \gamma = -b/a$$

$$\text{Product of zeroes} = \alpha\beta\gamma = -d/a$$

$$\text{Sum of product of zeroes taken two at a time} = \alpha\beta + \beta\gamma + \gamma\alpha = c/a$$

④ $(a+b)^2 = a^2 + b^2 + 2ab$ ⑤ $(a-b)^2 = a^2 + b^2 - 2ab$

⑥ $a^2 - b^2 = (a+b)(a-b)$ ⑦ $(a+b)^3 = a^3 + b^3 + 3a^2b + 3ab^2$

⑧ $(a-b)^3 = a^3 - b^3 - 3a^2b + 3ab^2$ ⑨ $(a+b+c)^2 = a^2 + b^2 + c^2 + 2(ab+bc+ca)$

⑩ $a^3 - b^3 = (a-b)(a^2 + b^2 + ab)$ ⑪ $a^3 + b^3 = (a+b)(a^2 + b^2 - ab)$

⑫ $a^3 + b^3 + c^3 - 3abc = (a+b+c)(a^2 + b^2 + c^2 - ab - bc - ca)$

⑬ If $a+b+c=0$ then $a^3 + b^3 + c^3 = 3abc$

CHAPTER:- PAIR OF LINEAR EQUATIONS IN TWO VARIABLE:-

$$(14) \frac{a_1}{a_2} \neq \frac{b_1}{b_2}$$

(Intersecting
Consistent
1 solution)

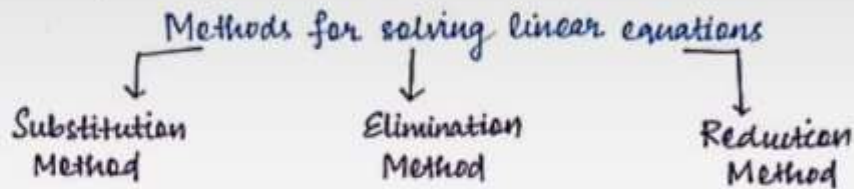
$$(15) \frac{a_1}{a_2} = \frac{b_1}{b_2} \neq \frac{c_1}{c_2}$$

(parallel, inconsistent,
0 solution)

$$(16) \frac{a_1}{a_2} = \frac{b_1}{b_2} = \frac{c_1}{c_2}$$

(Coincide, infinite solution,
consistent)

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CHAPTER:- QUADRATIC EQUATIONS

(17) $ax^2 + bx + c = 0$, where $a \neq 0$ and a, b, c are real number.

(18) Quadratic Formula :- $x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$

$$\text{Discriminant (D)} = b^2 - 4ac.$$

* If $D > 0$, then two distinct real roots

* If $D = 0$, then two equal roots

* If $D < 0$, then no real roots

Creative Learning

CHAPTER:- ARITHMETIC PROGRESSION

(19) General form of A.P. = $a, a+d, a+2d, a+3d, \dots$

(20) $a_n = a + (n-1)d$ (21) $S_n = \frac{n}{2} [2a + (n-1)d]$ (22) $S_n = \frac{n}{2} [a+l]$

(23) $S_n = S_n - S_{n-1}$ (24) If a, b, c are in A.P then $2b = a+c$.

CHAPTER:- COORDINATE GEOMETRY

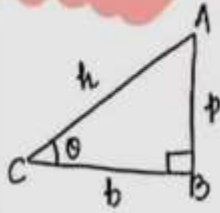
(25) Distance Formula = $\sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}$

(26) Distance of point (p, x) from origin = $\sqrt{p^2 + x^2}$

(27) Section formula = $\left\{ \frac{m_1x_2 + m_2x_1}{m_1 + m_2}, \frac{m_1y_2 + m_2y_1}{m_1 + m_2} \right\}$

(28) Mid-point formula = $\left\{ \frac{x_1 + x_2}{2}, \frac{y_1 + y_2}{2} \right\}$

CHAPTER:- INTRODUCTION TO TRIGONOMETRY



$$(29) \sin \theta = \frac{p}{h} = \frac{AB}{AC}$$

$$(31) \tan \theta = \frac{p}{b} = \frac{AB}{BC}$$

$$(33) \sec \theta = \frac{h}{b} = \frac{AC}{BC}$$

$$(30) \cos \theta = \frac{b}{h} = \frac{BC}{AC}$$

$$(32) \cot \theta = \frac{b}{p} = \frac{BC}{AB}$$

$$(34) \operatorname{cosec} \theta = \frac{h}{p} = \frac{AC}{AB}$$

$$(35) \cot \theta \cdot \tan \theta = 1$$

$$(36) \sec \theta \cdot \cos \theta = 1$$

$$(37) \operatorname{cosec} \theta \cdot \sin \theta = 1$$

$$(38) \sin^2 \theta + \cos^2 \theta = 1$$

$$(39) \sec^2 \theta - \tan^2 \theta = 1$$

$$(40) \operatorname{cosec}^2 \theta - \operatorname{cot}^2 \theta = 1$$

$$0^\circ < \theta < 90^\circ$$

$$0^\circ < \theta < 90^\circ$$

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Angle	0°	30°	45°	60°	90°
$\sin \theta$	0	$\frac{1}{2}$	$\frac{1}{\sqrt{2}}$	$\frac{\sqrt{3}}{2}$	1
$\cos \theta$	1	$\frac{\sqrt{3}}{2}$	$\frac{1}{\sqrt{2}}$	$\frac{1}{2}$	0
$\tan \theta$	0	$\frac{1}{\sqrt{3}}$	1	$\sqrt{3}$	n.d
$\cot \theta$	n.d	$\sqrt{3}$	1	$\frac{1}{\sqrt{3}}$	0
$\sec \theta$	1	$\frac{2}{\sqrt{3}}$	$\sqrt{2}$	2	n.d
$\operatorname{cosec} \theta$	n.d	2	$\sqrt{2}$	$\frac{2}{\sqrt{3}}$	1

TRIGONOMETRIC IDENTITIES

$$\sec \theta = \frac{1}{\cos \theta}$$

$$\operatorname{cosec} \theta = \frac{1}{\sin \theta}$$

$$\cot \theta = \frac{1}{\tan \theta}$$

$$\tan \theta = \frac{\sin \theta}{\cos \theta}$$

$$\cot \theta = \frac{\cos \theta}{\sin \theta}$$

$$\sin^2 \theta + \cos^2 \theta = 1$$

$$\tan^2 \theta + 1 = \sec^2 \theta$$

$$1 + \cot^2 \theta = \operatorname{cosec}^2 \theta$$

$$\sin^2 \theta + \cos^2 \theta = 1$$

$$\frac{\sin^2 \theta}{\cos^2 \theta} + \frac{\cos^2 \theta}{\cos^2 \theta} = \frac{1}{\cos^2 \theta} \quad (+ \cos^2 \theta)$$

$$\tan^2 \theta + 1 = \sec^2 \theta$$

$$\frac{\sin^2 \theta}{\sin^2 \theta} + \frac{\cos^2 \theta}{\sin^2 \theta} = \frac{1}{\sin^2 \theta} \quad (+ \sin^2 \theta)$$

$$1 + \cot^2 \theta = \operatorname{cosec}^2 \theta$$

CHAPTER:- AREA RELATED TO CIRCLE

(41) Circumference = $2\pi r$

(42) Area of the circle = πr^2

Creative Learning

(43) Area of the sector = $\frac{\theta}{360} \times \pi r^2$

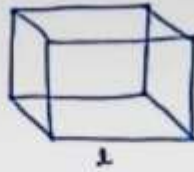
(44) Length of arc of sector = $\frac{\theta}{360} \times 2\pi r$

(45) Area of segment = Area of sector - Area of Δ

(46) No. of revolutions = $\frac{\text{Distance covered}}{2\pi r}$

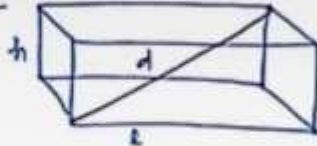
CHAPTER - SURFACE AREA AND VOLUME

(47) CUBE:-



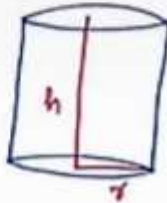
- * Perimeter = $12l$
- * Base Area = l^2
- * d.S.A = $4l^2$
- * T.S.A = $6l^2$
- * Volume = l^3
- * $d = \sqrt{3}l$

(48) CUBOID:-



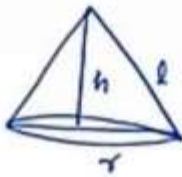
- * Perimeter = $4(l + b + h)$
- * Volume = $l \times b \times h$
- * Base Area = lb
- * L.S.A = $2h(l+b)$
- * TSA = $2(lb + bh + lh)$
- * $d = \sqrt{l^2 + b^2 + h^2}$

(49) CYLINDER:-



- * Base Area = πr^2
- * CSA = $2\pi rh$
- * TSA = $2\pi r(h+r)$
- * Volume = $\pi r^2 h$

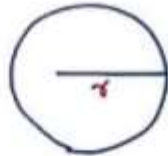
(50) CONE



- * Base Area = πr^2
- * CSA = $\pi r l$
- * TSA = $\pi r(r+l)$
- * Volume = $\frac{1}{3} \pi r^2 h$

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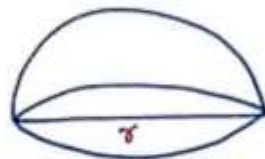
(51) SPHERE



- * TSA = $4\pi r^2$
- * Volume = $\frac{4}{3} \pi r^3$

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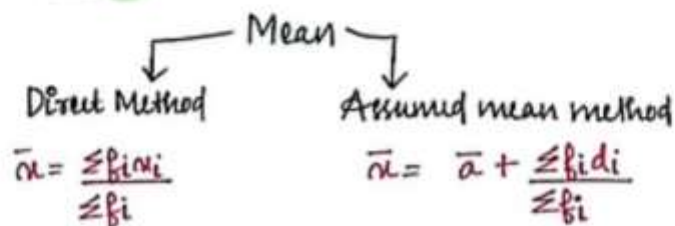
(52) HEMISPHERE



- * Base Area = πr^2
- * CSA = $2\pi r^2$
- * TSA = $3\pi r^2$
- * Volume = $\frac{2}{3} \pi r^3$

CHAPTER:- STATISTICS

(53) MEAN



$$(54) \text{ Mode} = l + \left[\frac{b_1 - b_0}{2b_1 - b_0 - b_2} \right] \times h \quad (55) \text{ Median} = l + \left[\frac{\frac{n}{2} - CF}{f} \right] \times h$$

$$(56) 3 \text{ Median} = 2 \text{ mean} + \text{Mode}$$

CHAPTER: PROBABILITY

Creative Learning

$$(57) P(E) = \frac{\text{No. of favourable outcome}}{\text{No. of all possible outcome}}$$

$$(58) P(E) + P(\bar{E}) = 1 \quad (59) \text{ Probability always lies between } 0 \leq P(E) \leq 1$$

(60) Tossing a coin - Head & Tail (Outcome-2)

(61) Tossing two coin - HH, HT, TH, TT (Outcome-4)

(62) Tossing three coin - HHH, HTH, THH, TTH, HHT, HTT, THT, TTT (Outcome-8)

(63) Throwing a die - outcome 6

(64) Throwing two die - outcome 36

(65) Face Cards:- King, Queen, Jack

(66) Playing Cards:-

